



Noah Zweben

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Education

Harvard Business School	Boston, MA
Harvard School of Engineering and Applied Science	2021-2023
Master in Business Administration & Master of Science in Engineering, May 2023. Pear Venture Fellow: Company Sourcing, Diligence, and Consulting for Pear VC.	
Columbia University School of Engineering And Applied Science	New York, NY
Bachelor of Science, Computer Science.	2013-2017
Valedictorian Class of 2017, <i>Summa Cum Laude</i> , Tau Beta Pi.	

Work Experience

Warp, Product Manager	2023 - Present
First PM at Warp, an AI-powered terminal used by hundreds of thousands of developers, backed by Sequoia.	
<ul style="list-style-type: none"> - Developed Warp's Data Warehouse and analytics system using DBT, BigQuery SQL, and Metabase. Ran data analyses to inform product and funnel improvements, resulting in a 5% increase in W1 retention. - Spearheaded the specification and launch of Warp's first monetized product, transitioning from concept and pricing research to market-ready offering and achieving significant initial revenue. - Championed product research and strategy initiatives to enhance integrated collaboration and AI offerings in the terminal. Led the process from market research to creating mocks in Figma and user testing, resulting in several new popular product offerings. - Designed and executed user research programs and pilot projects with enterprise customers to drive product development and close enterprise deals. 	
Google, Product Manager MBA Intern	Summer 2022
<ul style="list-style-type: none"> - Crafted Fuchsia's go-to-market strategy through technical and market research to identify promising verticals and partners. Designed external facing pitch deck for Fuchsia OEM partners. 	
Bowery Farming, Full Stack Software Engineer	2019 - 2021
Architected robotics, optimization, and visualization tools for Bowery's smart farms as Technical Lead. Collaborated with cross-functional agricultural and operational teams to develop automated farming practices.	
<ul style="list-style-type: none"> - Created robotics tool to automatically place 99% of crops in optimal grow locations with no human intervention, increasing throughput and decreasing delay in crop irrigation. - Implemented IOT-based robotic harvesting workflow leading to 23% increase in harvest yields.. - Launched HRIS-integrated system for farmers to measure labor utilization and productivity. - Spearheaded improvements to on-call workflows to reduce severity of on-call shifts by 50%. - Supervised three new engineers through technical onboarding and first project deliverables. 	
Votem, Lead Front-End Engineer, Online Voting and Registration Team	2017 - 2019
First engineering hire, implemented election management and voting software from scratch. Partnered with election officials to design, demo, and launch election software.	
<ul style="list-style-type: none"> - Streamlined election management process through self-service tools for election customization, ballot creation, and AWS hosting cutting election deployment time from days to hours. - Managed two Front-End Engineers, designating projects and providing feedback through code reviews. - Developed JavaScript SDK responsible for election customization, vote encryption, and submission. Owned rollout to SDK partners who wanted to manage elections in-house. 	

Skills Product Design, Product Management, Data Analysis, Market Research, SQL, Data Warehouse Management, DBT, Python, AWS, PostgreSQL, React, JavaScript, HTML, CSS, Unity, Excel, Figma, Public Speaking.

Personal Enjoy backpacking, figure drawing, painting, windsurfing, and singing.